Entries Close: January 24, 2020

2019 Klamath Bull & Horse Sale Branding & Stock Horse Entry Form

Event Day: Jan 31st, 2020

Draw Date:

Amy Carey 916-261-2970 or amyvontour@yahoo.com

January 28, 2020

Mail forms to: KBHS 6510 S. 6th St #176, Klamath Falls, OR 97603

Contestant:

Address:

City: State: Zip:

Phone: Email:

 Date of Birth (14 as of Jan 1, 2020):

 EVENT
 NAME OF HORSE/TEAM MEMBERS
 ENTRY FEE

Friday - Evening	1	\$50 / YOUTH
	2	
14 & UNDER YOUTH TEAM BRANDING	3	\$100 / TEAM
	4	

Method of Payment (circle one) Cash Check Visa MasterCard (credit cards subject to 3% transaction fee) CC# is required to hold cash payment at the event, Entries limited to FIRST PAID ENTRIES

Card #	_ Exp	_ Sec Code
Print Name	Signature	

I hereby enter the Klamath Bull & Select Ranch Horse Sale Stock Horse Show at my own risk subject to all rules and regulations of the show. I further understand and hold harmless Klamath Cattleman's Association, Klamath Bull & Select Ranch Horse Sale, the Klamath County Fairgrounds, and any other unspecified sponsors, their officials, directors, employees, and agents harmless for any injury or loss suffered during or in connection with the show, whether or not such injury or loss resulted directly or indirectly from the negligent acts or omissions of said officials, directors, employees, or agents of the show. Vet Out's must be received 24hrs prior with letter from servicing veterinarian.

Underage alcohol consumption WILL NOT be tolerated at the Klamath Bull & Horse Sale. Any contestant(s) or consignor(s) that is under the age of 21, or contestant(s) that is caught contributing to a minor drinking alcohol will forfeit any rights to competition or sale of their animal. In the case of a team event, that team will forfeit and be withdrawn from competition.

Signature of Parent / Guardian ______

Tear Here

Youth Team Branding Rules

- 1. Limit to 10 Teams
- 2. Must be 14 years old as of Jan. 1st, 2020
- 3. 2 youth horseback and 2 adults on the ground
- 4. 2 calves will be paint branded as specified by the judge
- 5. Time starts when team is ready.
- 6. 5 minute time limit
- 7. Calf must be headed then heeled
- 8. Legal head catch is head or head and one front leg.
- 9. Ground crew may assist in removing illegal head catches and hazing cattle to keep calves from wrapping around a horse.
- 10. As soon as calf is headed and heeled, the ground crew may leave designated area; throw calf and place head rope on both front feet and heel rope on both hind feet.
- 11. The ground crew must be back in the designated area after each calf is branded.
- 12. Time stops when the last calf is branded and the brand is in the bucket.
- 13. Arena director and judges have final say on any disputes.
- 14. Team will be disqualified if brand is on the wrong side upside down, or in the wrong place.
- 15. Rubber ok.